



K. S. GROUP OF INSTITUTIONS

K.S. SCHOOL OF ENGINEERING AND MANAGEMENT, BENGALURU-109

Academic Year -2020-21

2.3.1 Student centric methods, such as experiential learning, participative learning and problem solving methodologies are used for enhancing learning experiences

Note: Sample copies of the data are attached

Sl. No	Contents	Link
Experiential learning		
1.	Industrial visits/ Internships	View Document View Document
2.	Online Course	View Document View Document View Document
3.	Webinars / Quiz / Seminars/ activities	View Document View Document View Document View Document
4.	Hobby Project Competition	View Document View Document
5.	Latest technological advances, survey camp etc.,	View Document View Document
6.	Value added courses.	View Document View Document View Document View Document View Document
7.	Training Programs	View Document View Document View Document
8	Field Visit	View Document
Interactive learning/ Participative Learning		
1.	PPTs and video presentations (sample with ppt. slides prepared with video URL links)	View Document
2.	Academic events such as Guest lectures/Technical Talk/ Seminar / Workshops / IEEE activities organized in the dept., for students.	View Document View Document View Document
3.	The Departmental activities	View Document View Document View Document
Problem-solving methodologies		
1.	Skill Development Programs	View Document
2.	Participation in Hackathon / Event/Competitions	View Document
3.	Model making events etc.	View Document